The Third International Workshop on GIS Technology and Application

Spatio-Temporal Modeling and Analysis: Developments, Challenges, and Prospects for GIS Wolfgang KAINZ University of Vienna, Austria and Wuhan University, China



Without leaving home, you can know the whole world; without looking out of the window, you can tell the ways of Heaven. (Lao Zi)



GIS and GIScience



1980s



Wolfgang Kainz

fzg INSTITUT FUR DIGITALE BILDVERARBEITUNG UND GRAPHIK

DIBAG - BERICHT NO. 2

DESBOD - SYSTEMSPEZIFIKATION

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DIGITALE ERFASSUNG, SPEICHERUNG UND BEARBEITUNG ORTSBEZOGENER DATEN

> Pojektbeginn: 1, Mai 1981

PROJEKTBEAUFTRAGTER : FORSCHUNGSGESELLSCHAFT-JOANNEUM PROJEKTVERANTWORTLICHER: F.LEBERL

GRAZ, 1. NOVEMBER 1981

4. Jede 1-Zelle liegt an der Grenze einer 2-Zelle.

Fig. B.3 veranschaulicht die topologische Beschreibung einer Karte. Es gibt drei 2-Zellen, sechs 1-Zellen und vier 0-Zellen.

> 0-Zellen: 1,2,3,4 1-Zellen: a,b,c,d,e,f 2-Zellen: S,K,St

Fig. B.3

St

Durch diese Darstellung wird es möglich, die Struktur der Karte, z.B. die Beziehungen von Gebieten zueinander, in einem Computer darzustellen, wenn bestimmte Anforderungen erfüllt sind. Diese seien hier nur vage angedeutet:

F1. Jede 1-Zelle inzidiert mit genau zwei 2-Zellen.

 F2. Bei jeder 0-Zelle gibt es einen eindeutigen "Schirm",
d.h. eine zyklisch abwechselnde Kette von 1-Zellen und 2-Zellen.





1990s

P7



2000s

Geo-Information Science

Geo-Information Science is the <mark>integration of different disciplines dealing with spatial information. A second se</mark>

Research on the generic issues that surround the use of GIS technology...

– Both "research about GIS" and "research with GIS"

Geography

Cartography

GIS

GIScience

Photogrammetry Remote sensing

Geodesy



Modeling

Real (and Virtual) World Models

Maps



Databases



Ludwig Wittgenstein

- 1889 1951
- Austrian philosopher
- Mainly working on logic
- 1921: Tractatus logicophilosophicus (Logical-Philosophical Treatise)



Modeling

Quote from Wittgenstein

- 2.12 "A picture is a model of reality."
- 2.14 "What constitutes a picture is that its **elements** are **related** to one another in a determinate way."
- 2.15 "The fact that the elements of a picture are related to one another in a determinate way represents that things are related to one another in the same way."

Concept of a map or database

- 2.12 "A map/database is a model of reality."
- 2.14 "What constitutes a map/database is that its **features/objects** are **related** to one another in a determinate way."
- 2.15 "The fact that the features/objects of a map/database are related to one another in a determinate way represents that **phenomena** are **related** to one another in the same way."

Spatio-temporal Modeling & Analysis



- Real world phenomena have a spatiotemporal extent and possess thematic characteristics (attributes).
- A (spatial) feature is a representation of a real world phenomenon.
- Spatial data are computer representations of spatial features.
- Spatial analysis extracts (spatial) information from spatial data.



(Spatial) Information

Temporal Modeling

- Modeling space and time
 - Mainly space-time cube and
 - Spatio-temporal object model (versioning)

Space-Time Cube



Wolfgang Kainz

Snapshot Model



Space-Time Composite Model



Event-Based Model



Spatiotemporal Object Model







- Object representation (versioning)
- Problem of object identity
- Comprehensive approach



GIS Evolution

GIS Evolution 1

Early 1990s: Theory of 2D topological relations GIScience

1980s: operational 2D GIS, topology Late 1990s: Integration of vector and raster data in relational geodatabases and integrated spatial analysis

GIS Evolution 2

Late 2000s:

2000s: ubiquitous GIS, still monolithic systems operational Web GIS with spatial analysis functions 2010s: modularization

first real 3D functionality

Time related data models

Managing unstructured big data

GIS Evolution 3 and beyond

2020:

2D/3D GIS

Geo-AI after decades of Various database

models (SQL, No-SQL)

stagnation

Olate 2010s: Real-time GIS Machine learning System integration (CAD, BIM, LBS,...)

Future challenges:

Intelligent GIS

Cloud Geo-AI for everyone

Meta-processing

"Natural" GIS

New human-machine interfaces (neural interfaces,...)

New display media (electronic paper, holography,...)



Artificial Intelligence

- Work started in 1956
- Some progress (game strategies, theorem solving, etc.) in the following 20 years
- Slow down in the 1970's
- Expert system hype in the early 1980's followed by a decline until the late 1990's and early 2000's.
- Strong increase in activities and funding from the early 21st century on due to increase in computing power and availability of huge amounts of data (data mining, machine learning, deep learning)

Component-Based Systems and cloud AI

- Functional components on the web and in the cloud
- Tool repositories
- Thin clients with "thick" functionality
- Machine learning
- A kind of Geo-Siri, Geo-Alexa, or Geo-WolframAlpha

Better Use of Metadata

Meta-processing

- Look at the metadata and decide whether a certain operations makes sense
- "Quality propagation"

"Natural" GIS

Full consideration of <mark>uncertainty</mark> in representation and analysis of spatial phenomena,

because...

We do not live in a binary (black und white) world, and uncertainty is rather the rule than the exception.

不出户,知天下如果你有一个智能地理信息系统。

"Without leaving home, you can know the whole world" if you have an intelligent GIS.

